



Luke Butcke

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 OBJECTIVE

To work as a 3D Artist in a creative environment, that will push my artistic skills and help me grow as an artist.

 EDUCATION

2003–2006 Savannah College of Art and Design Savannah, GA

- B.F.A, Animation
- Minor, Technical Direction

 SOFTWARE

- |                     |                       |                 |
|---------------------|-----------------------|-----------------|
| Proficient:         | Familiar:             |                 |
| - Maya              | - Adobe After Effects | - Corel Painter |
| - Adobe Photoshop   | - Shake               | - Deep Paint 3D |
| - Adobe Illustrator | - Renderman           | - Linux         |
|                     | - C++ Programming     |                 |

 EXPERIENCE

2005 - 2006 "Food Fight" Senior Project  
- Animated short

2006 "Untitled" Senior Project  
- Textured lion character

 OTHER EXPERIENCE

2002–2007 Sahara Pines Animal Hospital, Las Vegas, NV

Head Receptionist

- Communicating with clients and doctors
- Answering Phones
- Taking accurate notes in medical charts
- Creating and maintain doctors appointments
- Keep lobby's organized and presentable

 INTERESTS

- Animated movies
- Sculpting
- Video Games